

# ADDENDUM (8/10/17)

## Oktoberfest 2017 has agreed to join the

## 2017-18 Adult Competition Series!

The following events will now be offered:

1) Adult compulsory moves (1-6, Beginner, High Beginner, Pre-Bronze through Masters Junior/Senior) cost will be \$60.00 or \$45.00 as an additional event.

2) Adult free skate (1-6, Beginner, High Beginner) cost will be \$60.00

These events will be judged using the 6.0 system





#### EVENT: Adult Compulsory Event

General event parameters:

- The skating order of the elements is optional. Element may only be attempted once .
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- To be skated in program format with limited connecting steps
- To be skated on ½ ice
  A 0.2 deduction will be taken for each element MISSING, REPEATED or from a higher level

Level	Time	Elements
		Forward Marching
Adult 1	1:30	Forward two-foot glide
	MAX	Forward swizzle (4-6 in a row)
		Forward snowplow stop – two feet or one foot
		Forward skating across the width of the ice
Adult 2	1:30	Forward one-foot glides
	MAX	Forward slalom
		Backward skating
		Backward swizzles, 4-6 in a row
Adult 3		Forward stroking using the blade property
	1:30	Forward half-swizzle pumps on the circle, 6 to 8 in a row, clockwise and counterclockwise
	MAX	Forward chasses on a circle, clockwise and counterclockwise
		Backward skating to a long two-foot glide
	1 · · ·	Backward snowplow stop, Right and Left
		Forward outside edge on a circle, right and left
Adult 4	1:30	Forward inside edge on a circle, right and left
	MAX	<ul> <li>Forward crossovers, clockwise and counterclockwise</li> </ul>
	111100	Hockey stop, both directions
	1	Backward one-foot glides, right and left
		Backward outside edge on a circle, right and left
Adult 5	1:30	<ul> <li>Backward inside edge on a circle, right and left</li> </ul>
Addito	MAX	Backward crossovers, clockwise and counterclockwise
	INCAN	<ul> <li>Forward outside three-turn, right and left</li> </ul>
		Beginning two-foot spin (min 2 revs)
		Forward stroking with crossover end patterns
Adult 6	1:30	<ul> <li>Backward stroking with crossover end patterns</li> </ul>
Aduli 6	MAX	<ul> <li>Forward inside three-turn, right and left</li> </ul>
	MAA	T-stop
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		Lunge     Two-foot spin into one-foot spin (min 2 revs on 1 foot)
		Two-foot spin into one-foot spin (min 2 revs on 1 foot)     Bunny hop or mazurka
Adult	1:30	<ul> <li>Forward beginning one-foot spin from backward crossovers (min 2 revs)</li> </ul>
Beginner	MAX	
beginner	MAA	i server and a server a post the server in grin and server is server
		Alternating right and left forward inside edges across the width of the ice
		Backward moving outside 3-turn right and left
Adult	1:30	Waltz Jump
High	MAX	• ½ Flip
0	MAX	Alternating right and left backward outside edges across the width of the ice
Beginner		Alternating right and left backward inside edges across the width of the ice
		Backward moving inside 3-turn right and left
Adult	1:30	Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into
		one backward crossover and step to a forward inside edge, clockwise and counterclockwise
Pre- Bronze	MAX	Jump combination or sequence consisting of only ½ revolution jumps (half loop is considered
		a full revolution jump) – maximum of 2 jumps in combination and 3 jumps in a sequence
		<ul> <li>Forward upright spin (Min. 3 revolutions)</li> </ul>
		Forward spiral (any edge)
		Single Salchow
Adult	1:30	Waltz jump - toe loop combination jump
Bronze	MAX	<ul> <li>Backward Upright Spin – entry optional (Min. 3 revolutions)</li> </ul>
		Spiral sequence (Min. 2 spirals)



#### EVENT: Adult Introductory Levels Free Skate Program

- General event paramotors: Skaters will skate to the music of their choice and vocal music is allowed To be skated on full ice

  - The minimum number of required spin revolutions is indicated in parentheses following the spin description. Revolutions must be in position.

Level	Jumps	Spins	Stop Sequences	Qualifications -
Adult Beginner 1:40 Maximum	<ul> <li>Max. 4 jump elements</li> <li>Jumps limited to bunny hop, mazurka, or ballet</li> <li>Max. I combination or sequence consisting of only the alawed listed jumps</li> <li>Max. 2 of any same jump</li> </ul>	Max. 2 spins • Two farward upright spins, na change of foot, no flying entry (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skateg Learn to Skate USA Free Skate 1 Badge Test
Adult High Beginner 1:40 Maximum	<ul> <li>Max 4 jump elements:</li> <li>Jumps limited to burny hop, mazuka, ballet, stag, split, waitz, % flip</li> <li>Max 1 combination or sequence consisting of only the atowed listed jumps</li> <li>Max 2 of any same type jump,</li> </ul>	Max 2 spins: • Two upright spins, change of foot optional, no flying entry (Min, 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Learn to Skate USA free Skate 1 Badge Test



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#### EVENT: Adult 1-6 Program

General event parameters:

- The skating order of the required elements is optional.
- · The elements are not restricted to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated. Connecting moves and stops should be demonstrated throughout the program.
- Vocal music is allowed
- To be skated on full ice
  The skater must demonstrate the required elements and may use, but is not required to use, any additional elements from provious (lower) loves,
  A 0.2 deduction will be taken for each required element MISSING and for those elements
- performed from a higher evel.

(evel	Time	Doments
Adull 1	1:40 MAX	<ul> <li>Forward Marching</li> <li>Forward two-foot glide</li> <li>Forward switzle (4-6 in a row)</li> <li>Forward snowplaw stop – two feet or one foot</li> </ul>
Adult 2	1:40 MAX	<ul> <li>Forward skalling across the width of the ide</li> <li>Forward one-foot glides</li> <li>Forward slalom</li> <li>Backward skalling</li> <li>Backward swizzles, 4-6 in a row</li> </ul>
Adult 3	1:40 MAX	<ul> <li>Forward stroking using the blade property</li> <li>Forward half-swizzle pumps on the circle. 6 to 8 in a row, clockwise and counterclockwise</li> <li>Backward skating to a long two-foot glide</li> <li>Forward chasses on a circle. clockwise and counterclockwise</li> <li>Backward snowplow stop, Right and Left</li> </ul>
Adult 4	1:40 MAX	Forward outside edge on a circle, right and left     Forward inside edge on a circle, right and left     Forward crossovers, clackwise and counterclackwise     Backward one-foot glides, right and left     Hackey stop, both directions
Actult 5	1:40 MAX	<ul> <li>Backward outside edge on a circle, right and left</li> <li>Backward inside edge on a circle, right and left</li> <li>Backward crossovers, clackwise and counterclockwise</li> <li>Forward outside three-turn, right and left</li> <li>Beginning two-fact spin</li> </ul>
Adult 6	1:40 MAX	<ul> <li>Forward stroking with crossover end patterns</li> <li>Backward stroking with crossover end patterns</li> <li>Forward inside three-turn, right and left</li> <li>T-stop</li> <li>Europe</li> <li>Two-foot spin into one-tool spin (min 2 revs on 1 foot)</li> </ul>



#### EVENT: Adult Compulsory Moves

General event parameters:

- Beginner to Silver: Elements skated on ½ ice
   Gold/Masters: Elements skated on full-ice
   Elements may be performed only once

- Music is not allowed
   Minimum number of revolutions is noted in parentheses

Level	Time	Elements
Adult Beginner	1:30 MAX	<ul> <li>Bunny hop or mazurka</li> <li>Forward beginning one-foot spin from backward crossovers (min 2 revs)</li> <li>Forward moving inside open Mohawk (right and loft) – heel to instep</li> <li>Alternating right and loft forward outside edges across the width of the ice</li> <li>Alternating right and left forward inside edges across the width of the ice</li> <li>Backward moving outside 3-turn right and left</li> </ul>
Adult High Beginner	1:30 MAX	Waltz Jump     Weltz Jump     Weltz Jump     Weltz Jump     Attenuating right and left backward outside edges across the width     of the ice     Attenuating right and left backward inside edges across the width     of the ice     Backward moving inside 3-turn right and left
Adult Pre-Bronze	1.30 MAX	<ul> <li>Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwisd</li> <li>Jump combination or sequence consisting of only % revolution jumps (half icop is considered a full revolution jump) – maximum of 2 jumps in a combination and 3 jumps in a sequence</li> <li>Forward upright spin (Min. 3 revolutions)</li> <li>Forward spiral (any edge)</li> </ul>
Adult Bronze	1:30 MAX	<ul> <li>Single Salchow</li> <li>Waltz jump – toe loop combination jump</li> <li>Backward Upright Spin – entry optional (Min. 3 revolutions)</li> <li>Spiral sequence (Min. 2 spirals)</li> </ul>
Adult Silver	1:30 MAX	Single loop     Single/single jump combination     Sit spin (Min. 3 revolutions)     Straight line step sequence
Adult Gold	1:30 MAX	Single Lutz or Axel     Single/single or single/double jump combination     Camel spin (Min, 4 revolutions)     Straight line step sequence
Masters Infermediate/Novice	1:30 MAX	<ul> <li>Axel, double Salchow, double too loop or double loop</li> <li>Jump combination (double/double, single/double or double/single) that may include double Salchow, double too loop or double loop and any single jump including Axel</li> <li>Solo spin of skater's choice (<i>Nin</i>, <i>6</i> revolutions)</li> <li>Straight line slep sequence</li> </ul>
Masters Junior/Senior	1:30 MAX	Choice of any double jump     Jump combination that may include any double jump     Solo spin of skater's choice (Min. 8 revolutions)     Straight line step sequence